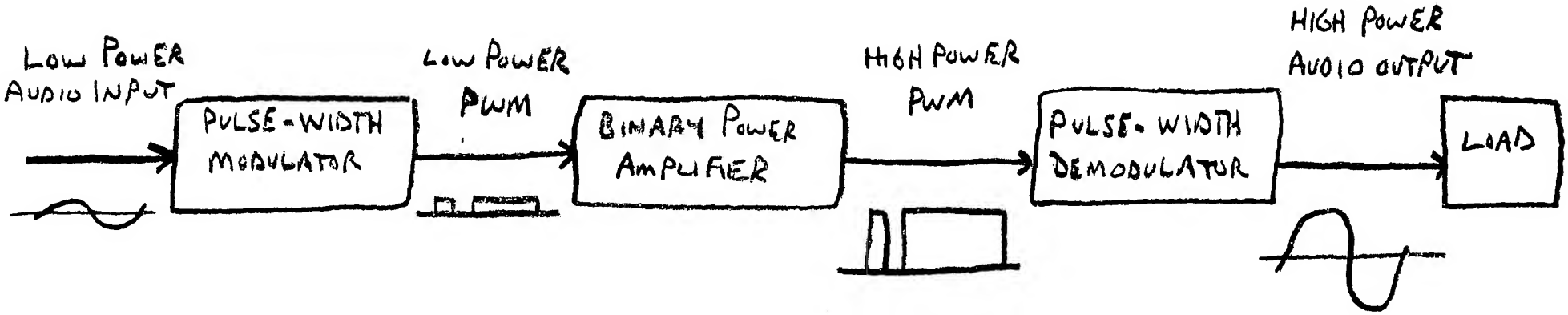
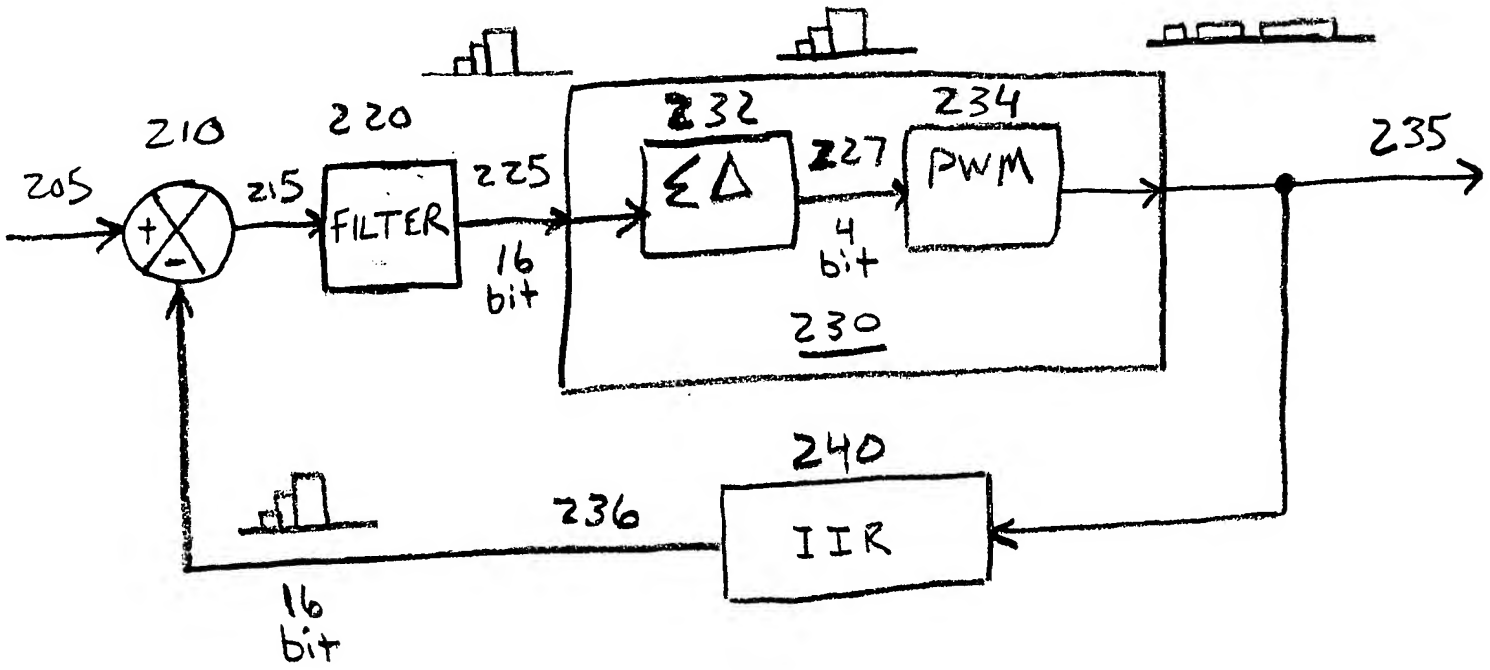


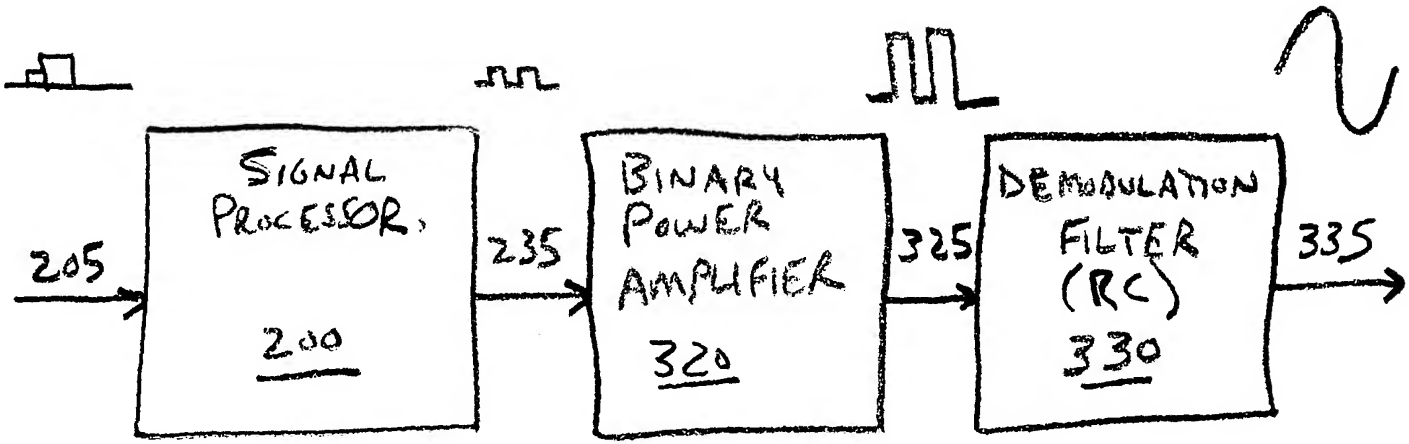
PRIOR ART

FIG. 1


205
210
215
220
FILTER
225
16
bit
232
ΣΔ
227
4
bit
234
PWM
230
235
240
IIR
236
16
bit

200

FIG. 2


SIGNAL PROCESSOR
200
205
235
BINARY POWER AMPLIFIER
320
325
DEMODULATION FILTER (RC)
330
335

300

FIG. 3

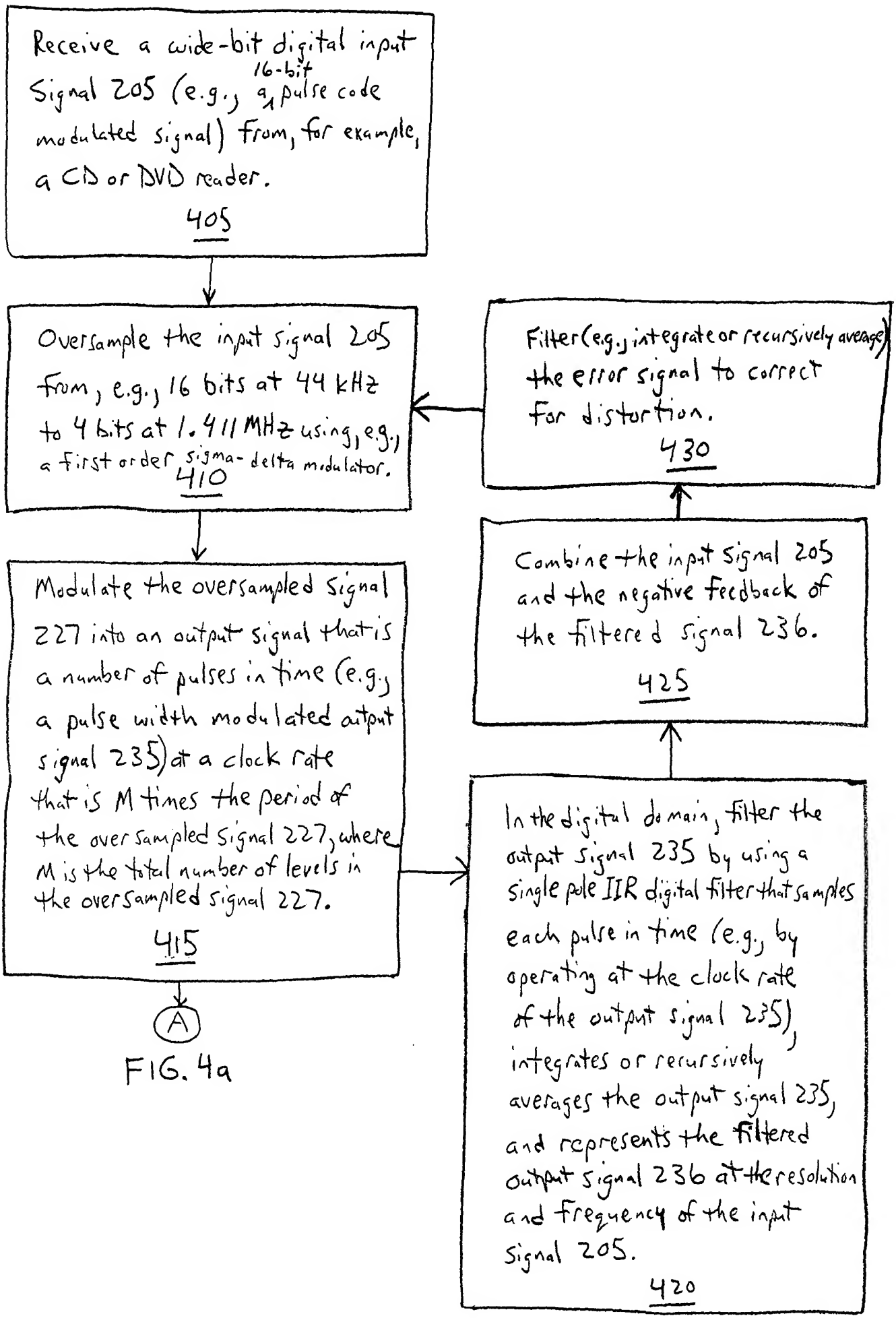

Receive a wide-bit digital input signal 205 (e.g., a 16-bit pulse code modulated signal) from, for example, a CD or DVD reader.
405
Oversample the input signal 205 from, e.g., 16 bits at 44 kHz to 4 bits at 1.411 MHz using, e.g., a first order sigma-delta modulator.
410
Filter (e.g., integrate or recursively average) the error signal to correct for distortion.
430
Modulate the oversampled signal 227 into an output signal that is a number of pulses in time (e.g., a pulse width modulated output signal 235) at a clock rate that is M times the period of the oversampled signal 227, where M is the total number of levels in the oversampled signal 227.
415
Combine the input signal 205 and the negative feedback of the filtered signal 236.
425
In the digital domain, filter the output signal 235 by using a single pole IIR digital filter that samples each pulse in time (e.g., by operating at the clock rate of the output signal 235), integrates or recursively averages the output signal 235, and represents the filtered output signal 236 at the resolution and frequency of the input signal 205.
420
A

FIG. 4a

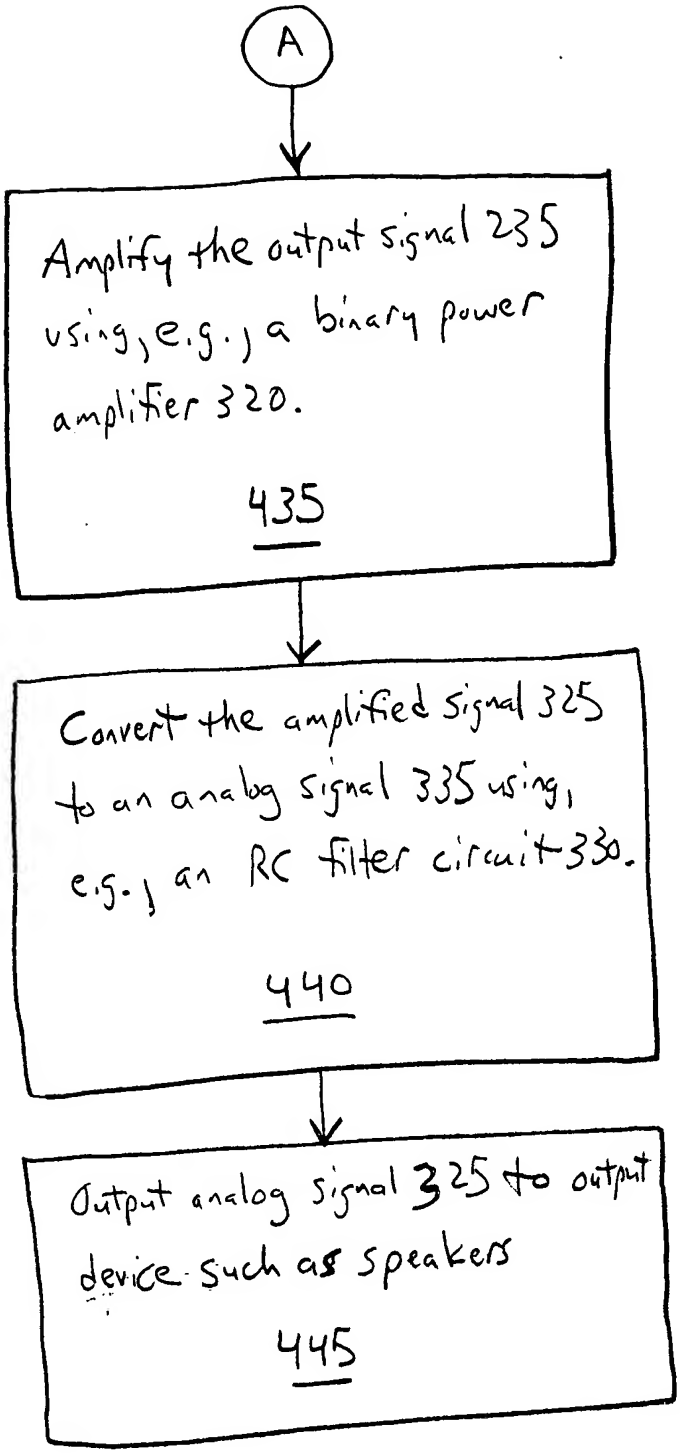

A
Amplify the output signal 235 using, e.g., a binary power amplifier 320.
435
Convert the amplified signal 325 to an analog signal 335 using, e.g., an RC filter circuit 330.
440
Output analog signal 325 to output device such as speakers
445

FIG. 4b

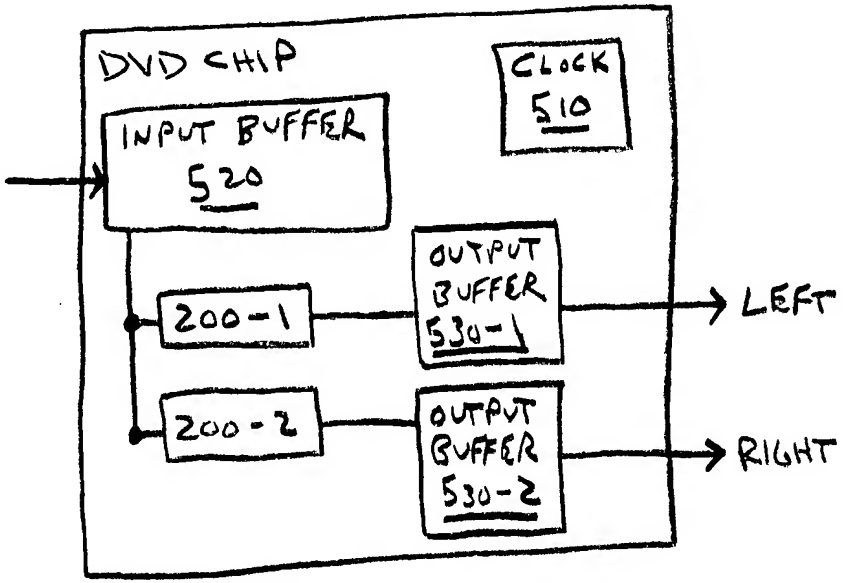

DVD CHIP
CLOCK
510
INPUT BUFFER
520
200-1
200-2
OUTPUT BUFFER
530-1
OUTPUT BUFFER
530-2
LEFT
RIGHT
501

FIG. 5a

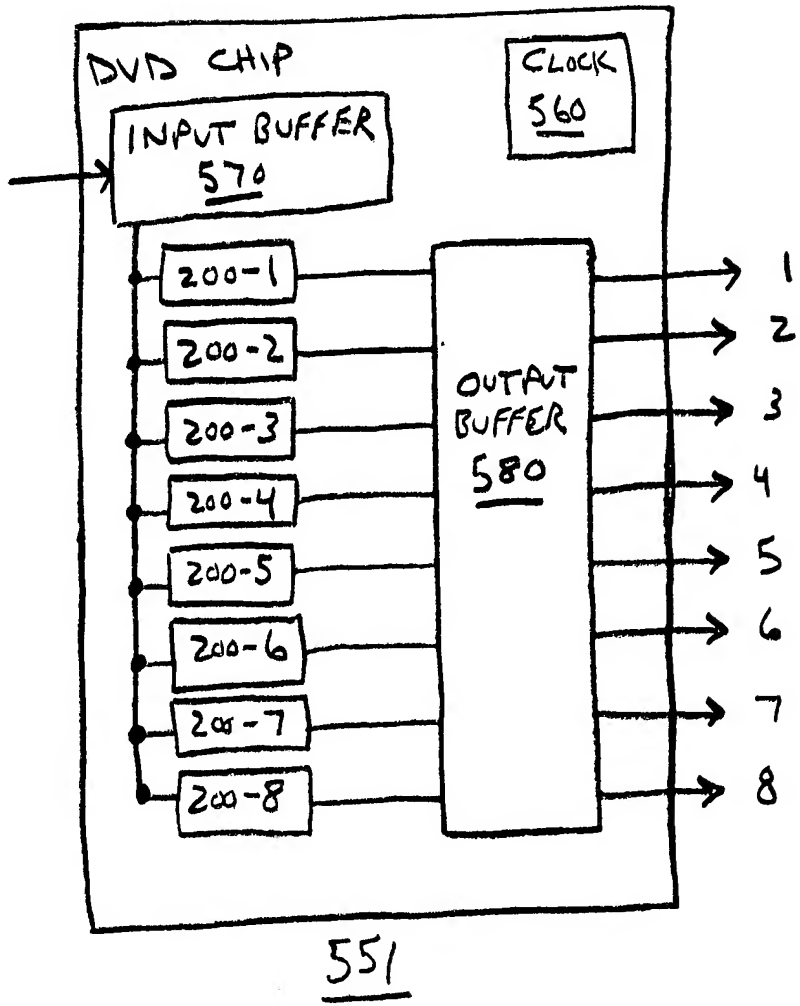

DVD CHIP
CLOCK
560
INPUT BUFFER
570
200-1
200-2
200-3
200-4
200-5
200-6
200-7
200-8
OUTPUT BUFFER
580
1
2
3
4
5
6
7
8
551

FIG. 5b

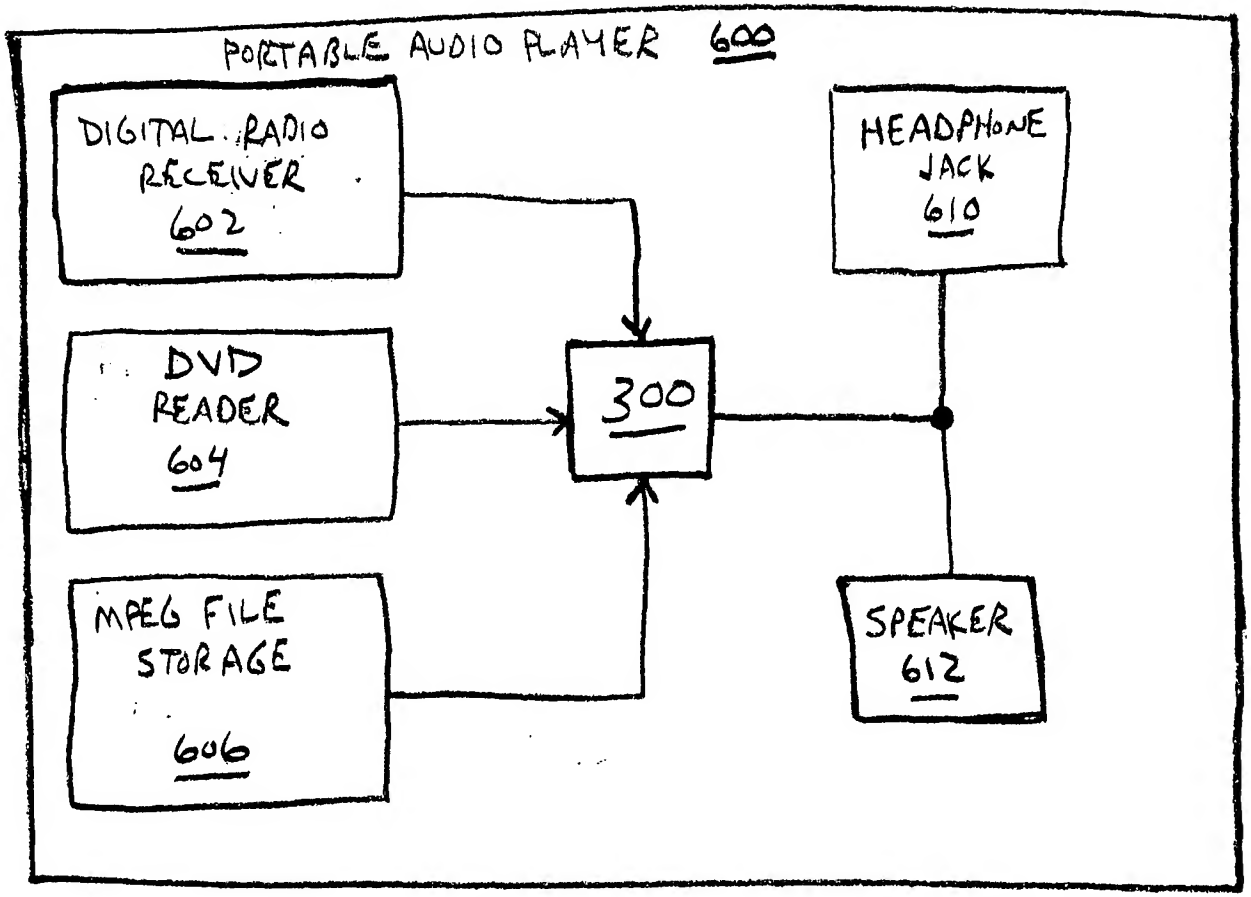

PORTABLE AUDIO PLAYER 600
DIGITAL RADIO RECEIVER 602
DVD READER 604
MPEG FILE STORAGE 606
300
HEADPHONE JACK 610
SPEAKER 612

FIG. 6

```
module Example_Embodiment (clk, clken, reset, phase, in, pwm);
   parameter WIDTH   = 24;        // Data path width
   parameter FACTOR  = 8;         // log2 of the divider in the ftr
   parameter PWMW    = 4;         // The number bits in the PWM
   parameter MI      = WIDTH - 1; // Max index of bus
   parameter RST_TO  = (1 << MI); // Reset state..
   input             clk;         // Main clock
   input             clken;       // A clock enable qualifier: Fclk is
                                  //  this enable expected to be about
                                  //  (16*32*Fs) = 24Mhz approx.
   input             reset;       // Initialize asynchronous
   input [PWMW:0]    phase;       // PWM Phase control
   input [MI:0]      in;          // The input audio data
   wire  [MI:0]      sin;         // The input scaled to -1.16db (7/8)
   output            pwm;         // The output pwm bit
   reg               pwm;
   wire              pwma;        // Internal asynchronous pwmbit
   wire [MI:0]       fb;          // Feedback quantity..
   wire [WIDTH:0]    err;         // Error signal from differencer
   wire [MI:0]       serr;        // Scaled error value
   reg  [MI:0]       int;         // Integrator in FB loop...
   wire [WIDTH:0]    sum;         // The actual sum prior to clip
   wire [MI:0]       nxt_int;     // Next state of clipped integrator
   wire [MI:0]       nxt_int1;    // Intermediate next state
   wire       force_all_one;      // Overflow and underflow bits
   wire       force_all_zero_b;
   // The forward path through the PWM to the output stream:
   pwm #(WIDTH, PWMW) pwmi(clk, clken, reset, phase, int, pwma);
   // The feedback path through the filter:
   ftr #(WIDTH, FACTOR) ftri(clk, clken, reset, pwma, fb);
   // This is one example way to clip an integrator - namely, process one
   // extra bit and look for a difference in the extra bit and the
   // sign bit like this.
   assign #3  sum              = {serr[MI],serr}
                               + { int[MI],int };
   assign #0  force_all_one    =  sum[MI] & ~sum[MI+1];  // Hi => OVF
   assign #0  force_all_zero_b = (sum[MI] | ~sum[MI+1]); // Lo => UFL
   // This next line forces the nxt_dout1 bus to all 1 if force_all_one
   // is true, forces it all 0 if force_all_zero_b is false...
   assign #0  nxt_int1 = ( {~sum[MI],sum[MI-1:0]}
                         | {WIDTH{force_all_one}})
                         & {WIDTH{force_all_zero_b}};
   // .. and then just make the signed version..
   assign #0  nxt_int = {~nxt_int1[MI],nxt_int1[MI-1:0]};
   // Create the reduced amplitude input: in some cases, it may be advantageous
   // to drop the signal so that peaking at 15k is not distorted..
   assign #0  sin = in - {{3{in[MI]}},in[MI:3]}; // ie in - 1/8 in
   // Now create the integrator in the loop .. first assign the
   // error gain: in this case, about 3/32
   assign #1     err  = sin - fb;
   assign #1     serr = {{4{err[MI]}},err[MI:4]}    // ie 1/16
                      + {{5{err[MI]}},err[MI:5]};   //  + 1/32
   always @(posedge clk or posedge reset)
     if (reset)
       begin
         int <= RST_TO;
         pwm <= 1'b0;
       end
     else if (clken)
       begin
         int <= nxt_int;
         pwm <= pwma;
       end
endmodule // Example_Embodiment
```

FIG. 7a

```
// ========================= PWM CELL ============================
// This is an example cell that accepts a parallel input bus and creates the
// output PWM stream...
module pwm (clk, clken, reset, phase, in, out);
   parameter WIDTH   = 16;        // Data path width
   parameter PWMW    = 4;         // The number bits in the PWM
   parameter MI      = WIDTH - 1; // Max index of bus
   parameter PI      = PWMW - 1;  // Max index of phase bus
   parameter PMAX    = ((1 << PWMW) - 1); // Max phase count
   input             clk;         // Main clock
   input             clken;       // A clock enable qualifier: Fclk is
                                  //  this enable
   input             reset;       // Initialize asynchronous
   input [MI:0]      in;          // The input state
   output            out;         // The output state
   input [PWMW:0]    phase;       // This is used to allow the clk to
                                  //  run faster than the BRM so that
                                  //  the multi levels are converted
                                  //  to pulse widths. The MSB
                                  //  controls the odd/evem phase, the
                                  //  other bits the PWM
   wire [PI:0]      pwm;         // Pulse width required..
   wire            pwmi;         // .. increment by one of above
   wire [PI:0]      sum;         // Temporary - used in PWM..
   wire            pmax;         // Phase MSB is about to change
   wire            pdoe;         // Enable to the pdo
   // Asynchronously find when the phase MSB is about to change:
   assign          pmax = (phase[PI:0] == PMAX) ? 1 : 0;
   // Enable the pdo only when the phase MSB is about to change and
   // when the input is enabled - this generates the pdo clken signal:
   assign          pdoe = pmax & clken;
   // Modulate the input bus into the to the PWM Width using something
   // very similar to the pdo cell again, but note that this generates
   // an output bus of width PWM width (and note this only runs at a
   // fraction of the input clock rate)..
   pdow #(PWMW, WIDTH) pdop(clk, pdoe, reset, in, pwm, pwmi);
   // Now generate the pulse output by comparing the phase
   // count to the multi-bit output, however this comparison depends
   // upon the phase MSB.. Lisp code for reference:
   // (if (<= (if MSB (1+ phase) (- dith phase)) pwm) 1 -1)
   // A simple equivalent can be found by looking at the carry
   // output of the following expression:
   assign {out,sum} = ({{PWMW{phase[PWMW]}}} ^ phase[PI:0])
                    + pwm + pwmi;
   // Thus the output variable (out) is asynchronous - it occurs
   // shortly after the clock.
endmodule // pwm
```

FIG. 7b

```
// ========================= FILTER CELL ============================
// This is an example filter cell for the Example_Embodiment application,
// which includes a single bit in the feedback input. It's a
// simple IIR single pole filter like this: y <= y + a(x-y) where a is
// 1/(2^FACTOR)
module ftr (clk, clken, reset, in, out);
   parameter WIDTH   = 16;        // Data path width
   parameter FACTOR  = 9;         // The log2 of the divider
   parameter MI      = WIDTH - 1; // Max index of bus
   input             clk;         // Main clock
   input             clken;       // A clock enable qualifier: Fclk is
                                  //  this enable
   input             reset;       // Initialize asynchronous
   input             in;          // The input state
   output [MI:0]     out;         // The output state
   reg    [MI:0]     out;
   always @(posedge clk or posedge reset)
     if (reset)
       begin
         out <= 0;
       end
     else if (clken)
       begin
         out <= out
                  - {{FACTOR{out[MI]}},out[MI:FACTOR]}
                + {{FACTOR+1{~in}},{MI-FACTOR{in}}};
       end
endmodule // ftr
```

FIG. 7c

```
// ========================== PDOW CELL ==============================
// This cell is essentially a first order ΣΔ modulator - it creates
// an output word (out) and a bit (inc) indicating the word should be
// incremented by one to minimize the noise. There is one other
// circumstance to attend to here - the 'in' may be clocked at
// a rate that differs from this clock so that the following registers the input on
// the enabled clock of this cell..
module pdow (clk, clken, reset, in, out, inc);
   parameter M  = 4;              // The number of bits that are
                                  // "dithered"
   parameter N  = 16;             // The width of the input number
   parameter NI = N - 1;          // Max index needed in width N
   parameter MI = M - 1;          // Max index needed in width M
   parameter ME = NI - M;         // max index of the residue: this is
                                  //  the max index of the quantity
                                  //  that is accumulated in the
                                  //  modulo N error accumulator
   parameter RS = N - M;          // The amount to right shift the din
                                  //  bus
   input             clk;         // Main clock
   input             clken;       // A clock enable qualifier: Fclk is
                                  //  this enable
   input             reset;       // Initialize asynchronous
   input  [NI:0]     in;          // The input state
   reg    [NI:0]     rin;         // Registered input state
   output [MI:0]     out;         // The output state
   output          inc;         // The SD bit itself
   reg    [ME:0]     state;       // The local state of the modulo n error
   wire   [ME:0]     state_nxt;   // next state of the modulo n error
   // Just add the LSBs of the input to the running total in state,
   // allow state to overflow and keep track of the overflow bit in
   // the inc wire:
   assign   {inc,state_nxt} = {1'b0,state} + {1'b0,rin[ME:0]};
   // The output is just the msbs that are not being accumulated in
   // the state, plus 1 if the state has overflowed - as indicated in
   // the inc bit...
   assign   out = {~rin[NI],rin[NI-1:RS]};
   // clock like this:
   always @(posedge clk or posedge reset)
     if (reset)
       begin
         state <= 0;
         rin   <= 0;
       end
     else if (clken)
       begin
         rin   <= in;
         state <= state_nxt;
       end
endmodule // pdow
```

FIG. 7d

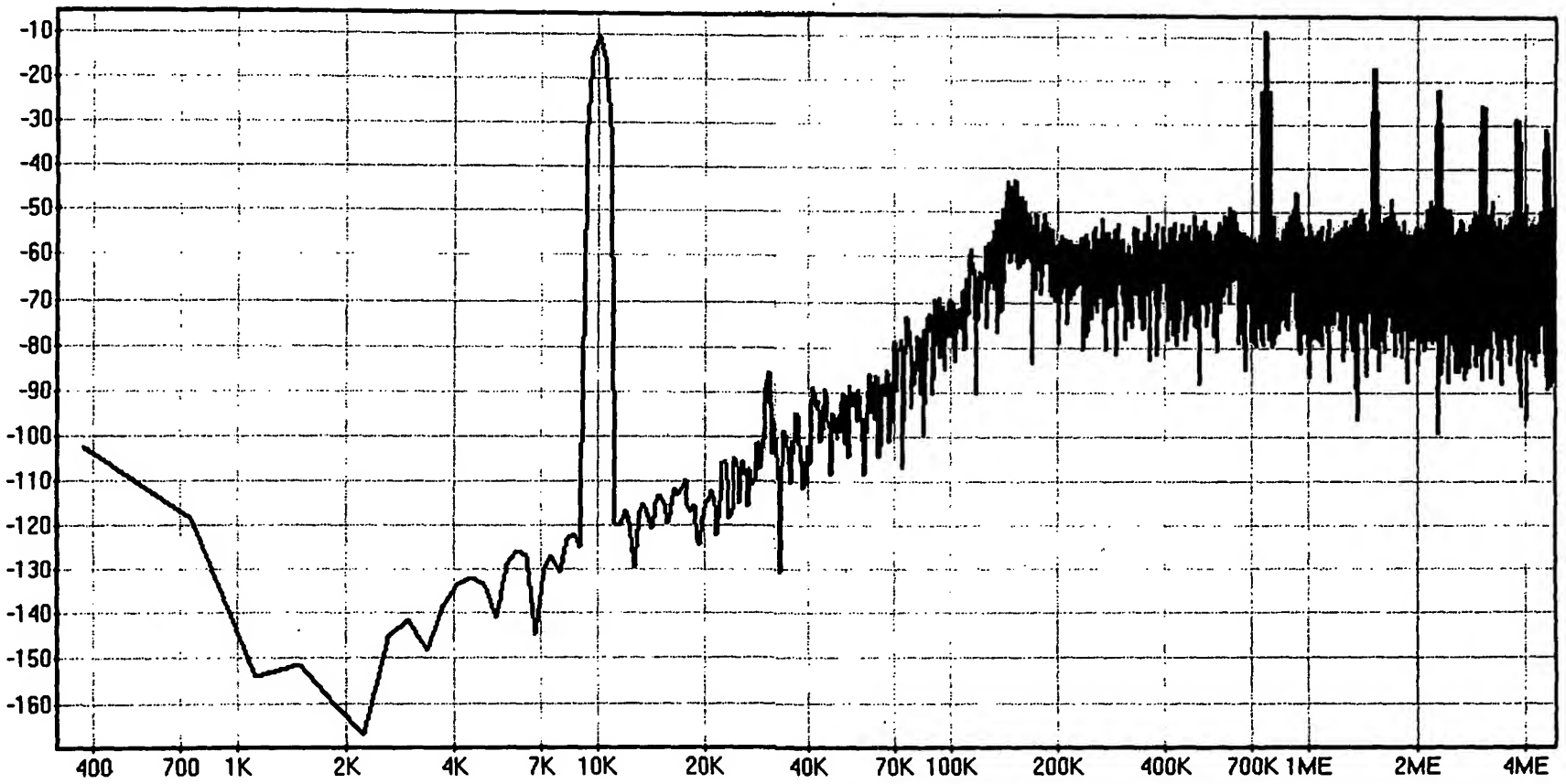

-10
-20
-30
-40
-50
-60
-70
-80
-90
-100
-110
-120
-130
-140
-150
-160
400
700
1K
2K
4K
7K
10K
20K
40K
70K
100K
200K
400K
700K
1ME
2ME
4ME

FIG. 8

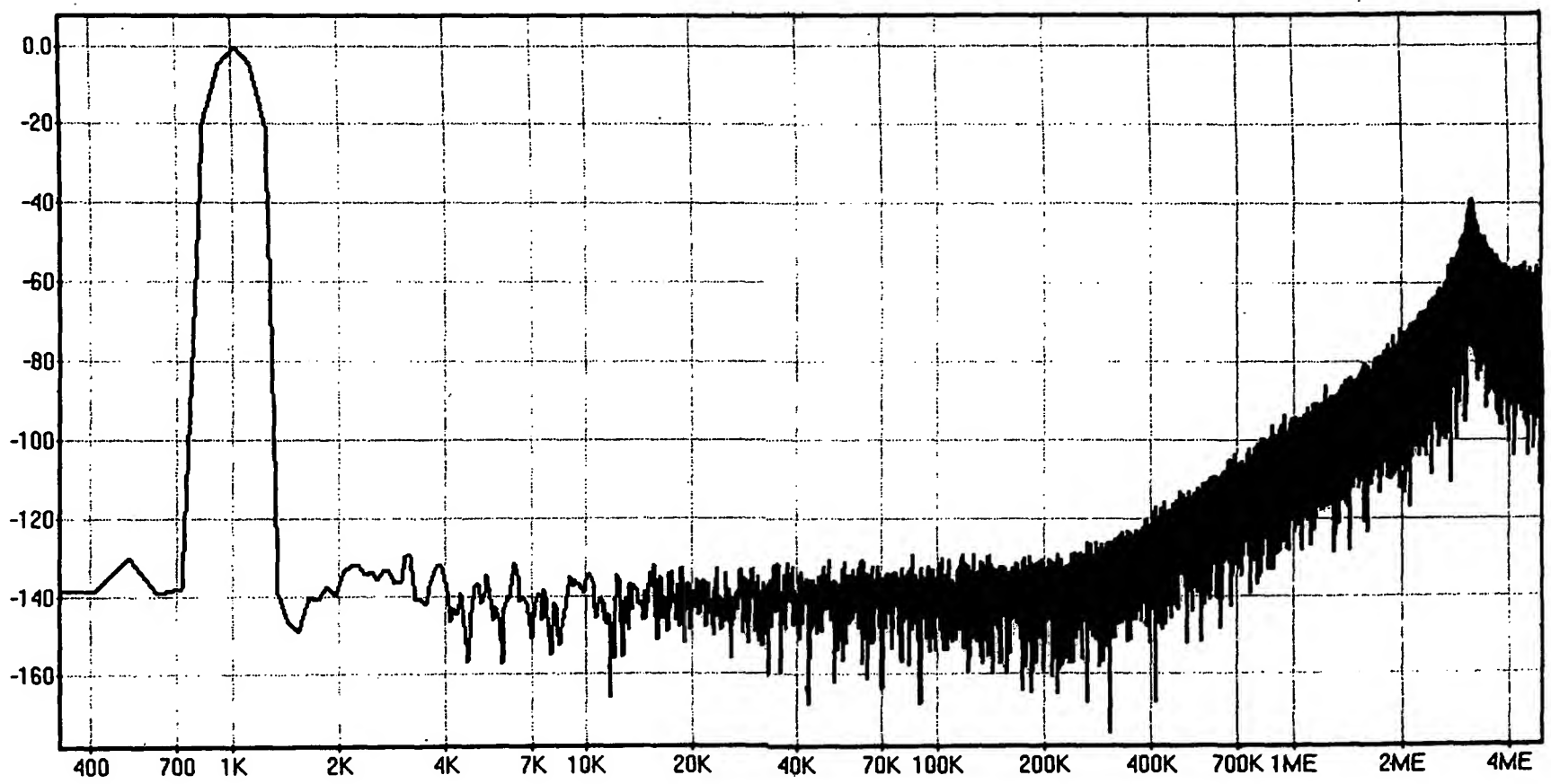

0.0
-20
-40
-60
-80
-100
-120
-140
-160
400
700
1K
2K
4K
7K
10K
20K
40K
70K
100K
200K
400K
700K
1ME
2ME
4ME

FIG. 9

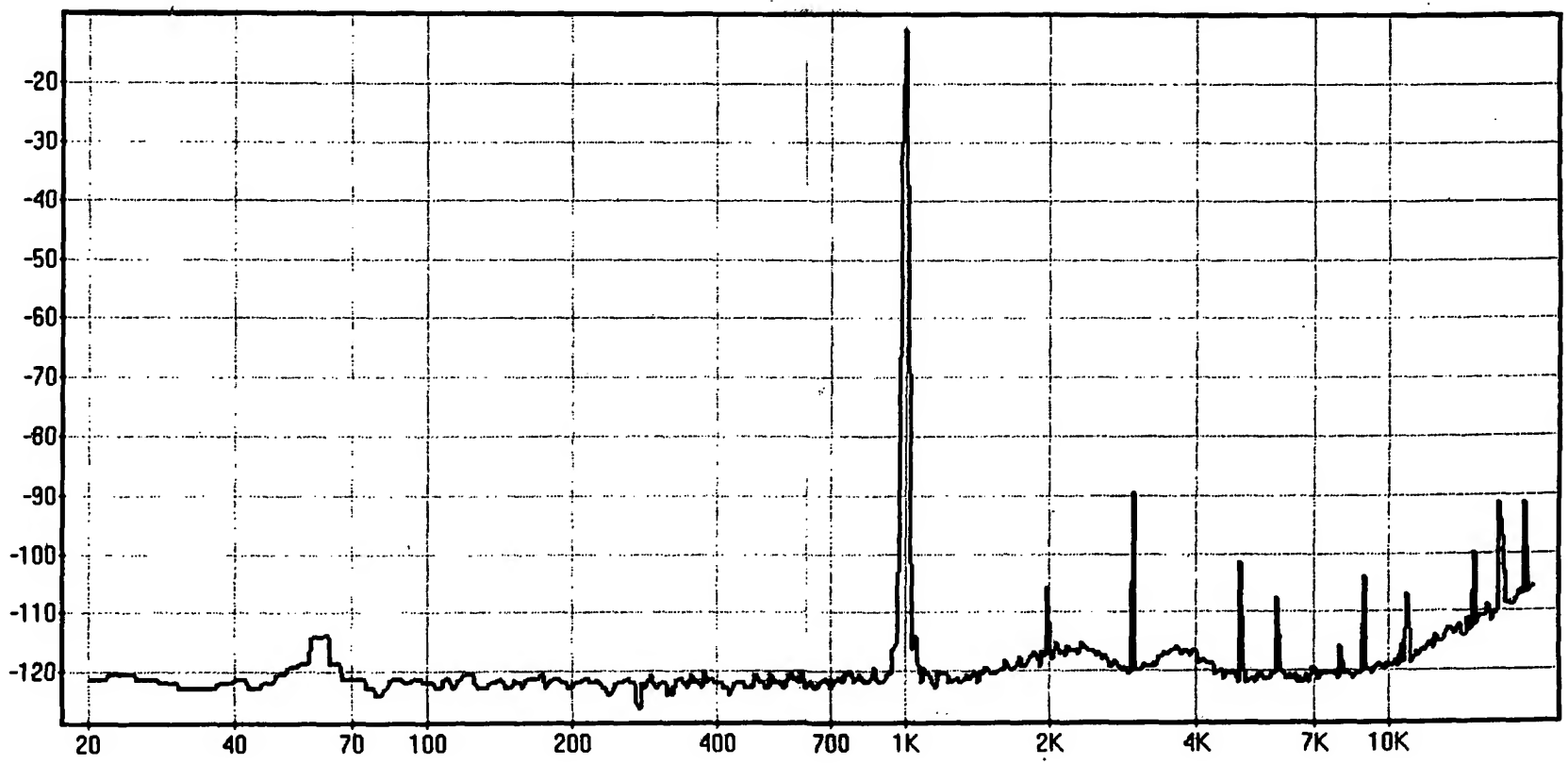

-20
-30
-40
-50
-60
-70
-80
-90
-100
-110
-120
20
40
70
100
200
400
700
1K
2K
4K
7K
10K

FIG. 10